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DRAGON HEART: FIRE AND STEEL Reference Card

PSX

Game Description

The objective of this game is to conquer Einon the evil Prince

Queen Aislinn's son has been gravely injured, and the Queen has done the only thing she can do

to save him. She has taken him to Draco the Dragon. Draco has given half his heart to the

prince to revive him because of his love and honor for the Queen. The Prince is evil, though,

and out to get Draco. With your help as Bowen, you and the Dragon must rid the Prince of the land for good.

This game supports 1 Player

Basic Game Control & Movements

To connect your PSX System, turn Power Button off. Push the 'Open' button to release CD lid,

then, insert CD and close lid. Turn Power Button on. Never insert CD when power is on.

Your Control Pad has 11 buttons. From left to right you will see D-Pad arrows on the face of

the control pad, above this on the top you will see L1 and L2 buttons. In the middle you will

see the Select and Start button. Next at the top you will see the R1 and R2 buttons, and on

the right face of the control pad you will see a pad with a triangle, a circle an $\mbox{'}x\mbox{'}$ and a square.

PRESS THIS BUTTON

TO DO THIS

OPTIONS SCREEN

D-Pad up or down

X Button

To highlight options desired To select highlighted option

GAME PLAY

MOVING

D-Pad left or right
D- Pad left or right twice

Walk I left or right Run left or right Triangle Button

D-Pad up or down

D-Pad down

D-Pad down + left or right

D-Pad diagonal righ down

D- Pad up

D-Pad down + Triangle Button

Jump

Climb up or down

Crouch down

Crawl

Push item

Enter door

Roll

FIGHTING

O Button

D-Pad up + O Button D-Pad down + O Button

X Button R1

R1 + O Button

Slash

Upward slash Downward Slash

Knockout

Block

Shield Bash

USING ARROWS

L1R1

Hold O Button + X Button

Hold O Button + D-Pad left or Right

to aim and release O Button

Select Button

To switch between Sword and Bow

Toggle through arrows

Return drawn arrow to quiver

To fire arrows

To bring up inventory

SPECIAL MOVES

D-Pad left, up + O Button D-Pad up, up + X Button

D-Pad up, right + O Button

Whirlwind slash Juggle sword Finishing move

THINGS TO KNOW

You begin the game with 3 lives. Extra lives can be gained by picking up the 1 ups

Try The Practice Mode to get a feel for the Game

Pick up all the different icons for shields weapons, gold rings, etc They are all

something valuable and there are lots around in the game

On the Game Play screen, you will see lives remaining at the top center of the screen. Your

Enemy's health meter is located at the bottom right. Your Health Meter is at the upper left of

the screen. The green bar below your Health Meter is the endurance Meter.

If your Health Meter runs out you will lose a life

GAME HINTS, TIPS & CLUES

If you see a horn show up in the upper left of the Green, use the L2 Button to summon the

Dragon to carry out various attacks. This is called a Dragon call and you an collect them or

trade golden rings for them.

Arrows are different looking and should be used for different purposes.

Move all over during the game there are load of places to go and cool items to pick up through your journey.

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